

# San Francisco Storyboard Meetup Group Overview

Hosted by Sergio Paez

In the coming weeks we will focus on each of these topics below and how they relate to each other. In demonstrating each topic we will include handouts, movie reference, and in-class demos. You are encouraged to participate and contribute to the discussion. There will be time for individual critique along with the lectures. Classes are 3 hours long. Bring a sketchbook or drawing paper and drawing materials to take notes. For more information visit:

[www.sergiopaez.com/storyboardgroup.html](http://www.sergiopaez.com/storyboardgroup.html)

<http://animation.meetup.com/108/>

## **Topics we will cover**

### **Tools**

- Using the storyboarding tool belt.
- Composition
- Perspective
- Shot choice
- Drawing shorthand
- Staging
- Screen direction
- Thumbnailing
- Finish boards

### **Staging**

The backbone of any good story. Learn to make clear and proper staging.

### **Script breakdown**

How to improve and interpret a script.

### **Types of Storyboards and how to execute each one**

- Advertising
- Film
- TV
- Games

### **3D storyboarding process**

Differences and shortcuts to planning your shots in 3D

**Storyboarding for an Animatic**

There special considerations when drawing boards for use in an animatic. Learn how to make your boards cut together well in a movie.

**Advanced staging techniques**

Making your scenes shine with unique and innovative staging, and camera work.

**Story Design**

Making your sequences relate to one another and fulfilling a clear story progression and style. Using Sound design to your advantage.

**Storyboarding in a studio environment**

Learn the methods to a smooth story production and workflow.

**Planning your own short film**

Where to make shortcuts to save time and money

**Portfolio preparation and finding a job**

The dos and don'ts of the biz